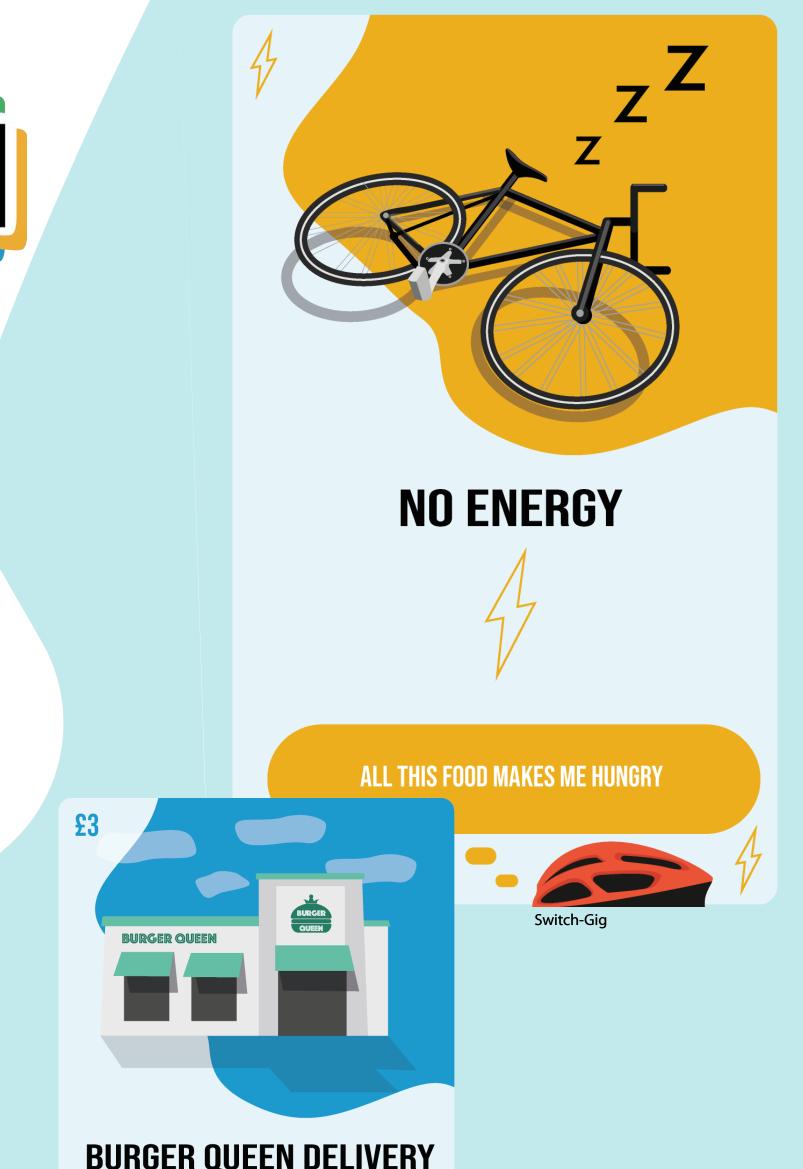


The working lives of gig economy couriers are hectic, complex and often unfair.

Couriers also enjoy parts of the work.

Workers provide an



= £3

FOOD ORDE

In the Kitche

ORDER IS AN ERROR

YOU STILL NEED TO GET PAID, PUT IN Pile. Draw a resource card

OCCASIONALLY CUSTOMERS CANCEL ORDERS, and the restaurant. Occasionally customers cancel orders and the restaurant

arge Fries x 3 Double Cheese Burg S Chicken Strip x 1 Diet Cola x 3

HMM, IF I GO THE WRONG WAY DOU 1 Way street it will save som

essential service throughout Covid-19.

Meal Deal is a card game influenced by fieldwork in Manchester, York and Edinburgh that simulates their 'lived experience'.

Turn over the top card of the job deck so all players can see. Job cards describe the energy required and value (£). You may choose to reject this job, other players can pick this up on their turn. If you reject this job, leave the card face up in front of you for other players. Immediately pay the cost of the job in energy to the energy discard pile. Some energy cards are higher value than others. No change is given. If you cannot afford the energy cost, you may not complete this job. Draw an 'event card', events represent the uncertainty of gig work.

http://flipaia.ora

Meal Deal is designed by Oliver Bates and Ben Kirman, illustrations are by Emily Martin (<u>https://www.emilymartin.uk/</u>). <u>Meal Deal is funded by Digital Economy Telling Tales of Engagement 2020</u>